RIVAN JARJES

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Education

Toronto Metropolitan University

Hon. B.Sc. in Computer Science

Toronto, ON

Expected May 2029

GPA: 4.13 / 4.33, Top Entrance Scholarship

Relevant Coursework

• Introduction to Programming

• Data Structures & Algorithms

• Discrete Mathematics

• Object-Oriented Programming

• Computer Organization

• Computer Architecture

Projects

New York Times Style Mini Crossword Generator | Python, Java, Spring Boot, React, OpenAI API, Tailwind CSS

- Developed a full-stack app generating themed mini crossword puzzles using an LLM trained on NYT data.
- Built a Python-based constraint solver ensuring coherent, challenging puzzle layouts.
- Integrated a React frontend with Spring Boot RESTful API and AWS Cloud Computing.
- Optimized puzzle generation time by implementing caching and precomputed word lists, reducing load times by 30%.

Lateral Pulldown Analyzer | Python, NumPy, OpenCV, MediaPipe, TensorFlow

- Developed a real-time machine learning pipeline for live video analysis of lat pulldown form.
- Achieved 75%+ accuracy in real-time pose detection with OpenCV & MediaPipe.
- Built a high-accuracy TensorFlow model for exercise classification with data augmentation & cross-validation.
- Designed an overlay system visualizing joint angles and movement, enabling instant feedback.

Multiplayer Chess Game | C#, XNA/MonoGame, .NET Networking, Peer-to-peer Architecture

- Developed a chess game in MonoGame/XNA with full rule implementation, move validation, and game logic.
- Built a custom peer-to-peer networking system for seamless local and online multiplayer gameplay.
- Designed an interactive UI with move highlighting and intuitive controls to enhance user experience.

arc-tools-web | Next.js, React, Typescript

- Developed an interactive ARC assembly simulator using Next. is and React for a modern, browser-based coding experience.
- Re-engineered the original Java-based ARCTools, enhancing stability, UI clarity, and overall performance.
- Implemented full CPU simulation with real-time register/memory inspection, step-by-step execution, and breakpoint debugging for effective program analysis.
- Enabled robust file operations and error handling, ensuring an accessible, educational tool for assembly language.

Relevant Experience

Inspire Curiosity STEM Instruction

Jan 2022 - June 2024

Ontario Chapter Lead | STEM Instructor & Technical Curriculum Developer

Remote

- Led STEM coding workshops for 15 students, increasing engagement by 40% through a structured curriculum.
- Developed an inclusive, creativity-driven curriculum using Scratch and Python tailored to diverse learning needs.
- Mentored underserved youth in STEM career exploration and tracking education progress.
- Collaborated with instructors to refine workshops based on participant feedback.

Technical Skills

Programming Languages: Java, Python, JavaScript / TypeScript, C, C++, C#

Web Development: React, Next.js, Node.js, Tailwind CSS, HTML/CSS

Backend & Databases: Spring Boot, MongoDB, SQL Cloud & DevOps: AWS, Azure, Git, GitHub Actions

Developer Tools: VSCode, Intellij, Visual Studio, Xcode, Eclipse, Mayen, Docker